



### **Safety Brief – Airsoft**

- Due to Covid 19 you are required to keep to a safe 2m distance between all players and staff and keep within Government guidelines
- The details provided to us on your entry form, may be used for track and trace purposes if required by local authority.
- Within the safe area, you will find, toilets – There will be spray cleaner and wipes so that you can sanitise before and after use. These will be cleaned regularly throughout the day. Queuing system is in place outside and keep your distance.
- You will be allocated a spot for your use within our safe area, and on arrival will be given a customer number and a corresponding numbered place for your kit/equipment which will be exclusively yours for the session
- Kitchen is closed due to Covid 19 restrictions until further notice. Please bring any food you require with you. Drinks and chocolates are available for sale.
- The safe area now contains a one way system that is signposted, please keep to the one way system as directed.
- When games start, the safe area is then the only area within the woodlands that you can remove your goggles and must remain on at all times.
- Please do not shoot anyone at under 2 metres. Anyone shooting at less than 2m will be removed from the game due to unsafe play.
- Do not shoot at anyone's head and face.
- No Physical contact, no climbing trees or structures, no cheating.
- Don't discharge your gun whilst walking down the road to and from game fields. Do not shoot another player. Keep your distance whilst walking to and from game fields.
- No magazines to be inside of any weapons inside of the safe area.
- No blind firing guns
- If you are caught lifting your goggles outside the safe area you will sit out the next game. If you are caught twice for your own safety, you will be removed from the games completely.
- If you have an eye protection failure out on the field please cover eyes with hands and shout for assistance
- Individual games will be explained on the game field by the marshal. Please keep your 2m distance when having this briefing.
- A hit is anywhere on your body or your equipment will eliminate you from the game.
- Do not shoot wildlife or marshals
- When you are hit, lift your arm in the air and leave the field and shout "hit", the marshals will give you instructions, please keep your goggles on and your distance from other players
- Any weapon which is fully automatic, has 350 fps/1.14 joule limit.
- Designated marksman rifles have a 425 fps limit/1.68 joule limit. Must be locked to semi auto only, must have a side arm to engage at 20m.
- Bolt action sniper rifles have a limit of 500 fps/2.32 joule. Must be bolt action, and must have a side arm to engage at 20m.
- Grenade kill is anywhere within a 2m radius of where the grenade has impacted.

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